

Computer Vision: From Surfaces To 3D Objects



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Taylor and Francis Group, 2011. 258 p. The typical computational approach to object understanding derives shape information from the 2D outline of the objects. For

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Iterative point matching for registration of

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two or more surfaces is a frequently encountered problem in many computer vision tasks. When surface based descriptions are used 3D Object Recognition

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Efficient partial- surface registration for 3d

Efficient partial-surface registration for 3D objects, Computer Vision and Image Understanding 98 (2005)

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Shot: unique signatures of histograms for local

is a key for computer vision tasks such as 3D object recognition and surface alignment. "Unique Signatures of Histograms for Local Surface Description",

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Determining wet surfaces from dry - computer

Title: Determining wet surfaces from dry - Computer Vision, 1995. Proceedings., Fifth International Conference on Author: IEEE Created Date: 2/8/1998 4:55:40 PM

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Cave | projects: oren-nayar reflectance model

In computer vision and computer graphics, the Oren-Nayar model is frequently used in the creation of animations and special effects in "Surface Reflection:

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3d surface generation from point clouds acquired

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Image-based 3D Reconstruction Contact: because usually infinitely many different 3D surfaces may produce the same set of images. Computer Vision Group.

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